



Faculty of Computer Science and Information Technology

**Multi-Agent Approach for Occlusion Handling in Crowded
Surveillance Video**

Lee Beng Yong

**Doctor of Philosophy
2018**

Multi-Agent Approach for Occlusion Handling In Crowded Surveillance Video

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A thesis submitted

In fulfilment of the requirements for the degree of Doctor of Philosophy
(Computer Science)

Faculty of Computer Science and Information Technology
UNIVERSITI MALAYSIA SARAWAK
2018

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DEDICATION

To my wife, Liew, Leehung, my daughter, Joanne Lee and my parents for their
unconditional love and support.

ACKNOWLEDGMENT

I would like to express my sincere gratitude to my supervisor Professor Dr Wang Yin Chai and my co-supervisors Dr Cheah Wai Siang and Associate Professor Dr Noor Alamshah Bolhassan. It has been a great pleasure to work with them and to learn from their experience. Their patience and support guided me through my PhD study. Also, I would like to thank my colleagues and friends in the Faculty of Computer Science and Information Technology with whom I had the pleasure to work and discuss.

ABSTRACT

The task of object tracking is the key to the effective use of more advanced technologies such as event recognition in the surveillance video. To recognise an event, people and objects must be tracked. Tracking also enhances the performance of tasks such as crowd analysis or human identification. Among all existing object tracking methods, Continuously Adaptive Mean-shift (CAMShift) is one of the most popular methods adopted by many researchers. However, to use CAMShift to track an object, one should also verify that the chosen target representation is a sufficient discriminator for the application domain to ensure CAMShift can efficiently work in its application. This thesis investigates improvements to the performance of object tracking algorithms through improved target representation selection using a novel multi competitive agents system that consists of a manager agent, an evaluator agent and multiple CAMShift tracker agents. The interaction between the manager agent and the CAMShift tracker agents in the proposed is performed via the Call-For-Proposal protocol. Through the interaction, the CAMShift tracker agents in the system can compete among themselves to select an optimum target representation. The proposed algorithm is tested on lab simulation videos and shows significant improvement in tracking. Kalman filter is then added to the CAMShift tracker agents to solve full occlusion problem. When a tracked object is fully occluded, it is not visible in the video scenes. CAMShift tracker agent will not be able to retrieve any fully occluded object representation model from the scene, and therefore Kalman filter is used to predict the location of the tracked object based on spatial motion characteristic of the tracked object in previous frames. The proposed system is then tested on two famous benchmark surveillance video dataset, namely the PETS 2009 and CAVIAR. The results

show that the proposed system can track objects in crowded scenes even when a full occlusion occurs during the tracking process.

Keywords: Continuously Adaptive Mean-shift, Kalman Filter, Multi-Agents System Occlusion, Crowded Surveillance Video, Object Tracking

Kaedah Multi Ejen untuk Pengendalian Halangan bagi Penjejakan Objek dalam Video Pengawasan yang Sesak

ABSTRAK

Tugas penjejakan objek adalah kunci kepada keberkesanan penggunaan teknologi yang lebih maju seperti pengecaman peristiwa di video pengawasan. Untuk pengecaman peristiwa, manusia dan objek perlu dikesan. Penjejakan objek juga dapat meningkatkan prestasi tugas-tugas seperti menganalisa kelakuan manusia atau pengenalan manusia. Di antara semua kaedah penjejakan objek yang sedia ada, kaedah Peralihan Purata Berpenyesuaian Berterusan (CAMShift) adalah salah satu kaedah yang paling popular digunakan oleh kebanyakan penyelidik. Walau bagaimanapun, untuk menggunakan CAMShift untuk menjejak objek, seseorang itu perlu juga mengesahkan bahawa perwakilan sasaran yang dipilih adalah cukup diskriminan untuk domain aplikasi bagi memastikan CAMShift boleh bekerja dengan berkesan dalam aplikasi mereka. Tesis ini mengkaji cara penambahbaikan untuk prestasi algoritma penjejakan objek melalui pertambahbaikan dalam pemilihan perwakilan sasaran. Satu sistem multi ejen berkompetitif novel yang terdiri daripada ejen pengurus, ejen penilai dan ejen-ejen pengesan CAMShift yang mampu untuk bersaing dengan satu sama lain dalam usaha untuk pilih sasaran perwakilan optimum telah dicadangkan. Interaksi antara ejen-ejen dalam sistem yang dicadangkan adalah dilaksanakan melalui protokol Memanggil Untuk Cadangan (CFP). Algoritma yang dicadangkan ini telah diuji dengan menggunakan video simulasi makmal dan ianya menunjukkan peningkatan prestasi pengesanan yang ketara berbanding dengan sistem asas. Kemudian, penapis Kalman telah ditambah ke dalam ejen CAMShift tracker untuk menyelesaikan masalah halangan penuh. Apabila objek yang

dikesan adalah dihalang sepenuhnya, ia tidak boleh dilihat dalam babak video. Ejen CAMShift tracker tidak akan dapat apa-apa model perwakilan objek dari babak video dan oleh itu penapis Kalman telah digunakan untuk meramalkan lokasi objek dikesan berdasarkan ciri-ciri gerakan spatial objek dikesan dalam bingkai sebelumnya. Sistem yang dicadangkan ini kemudian diuji dengan menggunakan dua set data pengawasan video penanda aras yang terkemuka, iaitu PETS 2009 dan CAVIAR. Keputusan menunjukkan bahawa sistem yang dicadangkan boleh mengesan objek dalam adegan sesak walaupun halangan penuh berlaku semasa proses pengesanan.

Kata kunci: *Peralihan Purata Berpenyesuaian Berterusan, Penapis Kalman, Sistem Multi Agen, Halangan, Video Pengawasan yang Sesak, Penjejakan Objek*

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CHAPTER 1

INTRODUCTION

1.1 Introduction

Due to the rapid drop in the cost of video cameras in recent years and the rise in security awareness, demand on surveillance has shown a steady increase from time to time (Cropley, 2016). In general, conventional video surveillance networks are typically monitored by one or more security personnel, looking at several monitors showing footage recorded from several cameras. Therefore, it is very likely to have missed important events as they happen because it is tough for a human to monitor all these cameras at the same time (Ali & Dailey, 2012).

Recently, many research on intelligent video surveillance have begun to address ways to automatically process some of the data acquired from surveillance video, to assist human operators to effectively detect events (Mathur & Bundeale, 2016) such as people fighting in a building (Fisher, 2005), loitering, theft, and unattended luggage in subway (Computational Vision Group, Reading University, 2007) as they happen. The success of event recognition in intelligent video surveillance relies heavily on the fundamental processes in the system such as motion detection and objects tracking in the video surveillance (Mathur & Bundeale, 2016).

As a result, many types of research on object tracking have been conducted recently to promote efficiency and effectiveness in object tracking especially in a difficult situation such as when target tracked object is occluded (Yilmaz, Javed, & Shah, 2006). This research attempts to improve the process of object tracking through design and implement

a parameter selection method for Multi Continuously Adaptive Mean-shift (CAMShift) object tracking algorithm.

In this chapter, the background of the intelligent video surveillance is presented in the next section before proceeding to a discussion of the research question and research objectives. The background study provided a brief explanation of what are the essential processes that involve in an intelligent video surveillance system. The background information on intelligent video surveillance help to identify the underlying problems in current work and lead to the objectives of this research.

The objectives of this research are listed in this chapter too. The objectives describe the motivations of this research. Next, the scope of the research is discussed in the last section of this chapter where the outlines of the research are listed.

1.2 Background of Study

Intelligent video surveillance involves the study of computer vision techniques to detect, track and understand objects and events in video monitoring (Pérez, García, Berlanga, & Molina, 2005; Mathur & Bunde, 2016). A common intelligent video surveillance consists of several important processes, namely the video acquisition, video recording, video compression, object detection, object tracking and event recognition as shown in Figure 1.1.

Video acquisition in intelligent video surveillance relies on hardware technology for capturing video images of higher resolutions while recording and compression are the arts of creating more efficient methods to store and index more video information into smaller storage and faster retrieval. Object detection with event recognition as the highest-level

processing in intelligent video surveillance, that is, the effectiveness of event recognition relies heavily on the accuracy of object tracking.

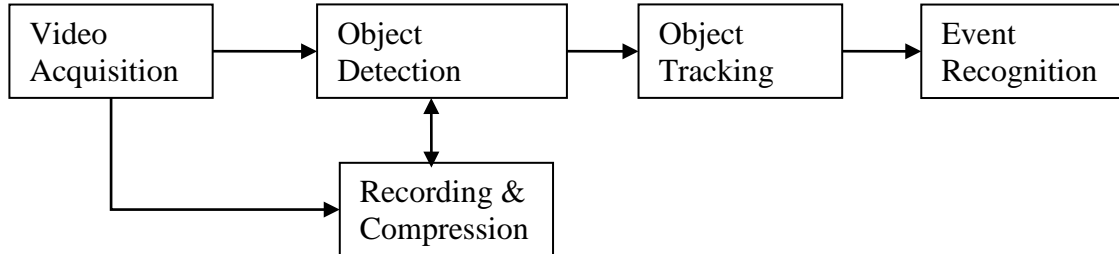


Figure 1.1: The Essential process of Intelligent video surveillance System

For instance, to recognise the path a person has walked through in a building, the system must first track the person based on the person's appearance from entry to exit. Another example is to recognise abnormal activity such as a person running in a subway station and a vehicle driven in the opposite direction; all these activities require accurate object tracking.

Object tracking is the process of following one or more objects in a video from the object's first appearance until the object exit the video scene. Some applications of object tracking system require the tracking system to continue the tracking if the object reappears in the video scene within a predefined time elapse. In other words, tracking can be defined as the problem of estimating the trajectory of an object in the image plane as it moves around a scene. A tracker assigns consistent labels to the tracked objects in different frames of a video. Additionally, depending on the tracking domain, a tracker can also provide object-centric information, such as orientation, area, or shape of an object. The tracked object in object tracking can be anything of interest within the scene, from human to a soccer ball and the vehicle.